

Art Medium Term Plan Spring Term		
NC Objectives	Key Knowledge	Vocabulary
<p>EYFS</p> <ul style="list-style-type: none"> • Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function. • Share their creations, explaining the process they have used. • Explore, use and refine a variety of artistic effects to express their ideas and feelings. • Return to and build on their previous learning, refining ideas and developing their ability to represent them. • Create collaboratively, sharing ideas, resources and skills. 	<p>To know how to use media and materials to achieve intended outcomes.</p> <p>To know how to make any necessary changes to representations in order to achieve intended outcomes.</p>	<p>recycled materials eg, cereal packet or the generic shape eg, box. Collage materials eg, tissue paper</p>
<p>Year 1 Art Printing with different materials.</p> <ul style="list-style-type: none"> • to use a range of materials creatively to design and make products <p>Create a beach scene collage.</p>	<p>To know what a print is.</p> <p>To know a print is made up of making marks on the paper.</p> <p>To understand how we can use different materials to create a print.</p> <p>To know the properties of materials we can print with; hard, soft, bumpy, smooth.</p> <p>To know a print is made up of repeated patterns.</p> <p>To know how to design and plan an outline of a picture of a beach</p>	<p>Print, material, pattern, repeated, smooth, bumpy, hard, soft</p> <p>Collage, scene, observation/observe, material, texture, layer, arrange</p>

<ul style="list-style-type: none"> • to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination • to use a range of materials creatively to design and make products • to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space 	<p>To understand we can create images from our imagination, experience or observation.</p> <p>To know how to select materials of appropriate sizes and colours.</p> <p>Know how to cut, tear and layer the material to create different textures.</p> <p>To know how to arrange and glue shapes onto a surface to convey an idea.</p> <p>To know how to use scissors accurately to cut out shapes for attaching.</p> <p>To know how to layer material to create an effect.</p>	
<p>Year 2 Art – Printing</p> <ul style="list-style-type: none"> • to use a range of materials creatively to design and make products • to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space 	<p>To know that printing is form of art.</p> <p>To know we use a tool/ material to print with. (a range of hard and soft materials e.g. corks, pen barrels, sponge _</p> <p>To know how to make marks to make simple prints.</p> <p>To know a print can be made up of repeating patterns.</p> <p>To know we can get ideas/ be inspired by patterns in the environment.</p> <p>To recognise patterns in the environment.</p> <p>To know we can replicate a pattern in print and make our own pattern.</p> <p>To know how to create a repetitive pattern of their own.</p>	<p>Print, art, tool, material, hard, soft, marks, pattern, repeated/repetitive , environment, inspired, image</p>
<p>Year 3 Art and Design Rousseau (Outcome collage in the style of Rousseau, Jungle theme)</p>	<p>To know and use variety of sketching techniques, such as stippling, cross hatching, shadows, shade.</p> <p>To know how use a variety of different media including photocopied material, magazines,</p>	<p>Sketching, techniques, improve, drawing, shading, shadow, shadowing, stippling, hatching, cross hatching, collage, master, attach, shade, colour, photomontage, montage, art, painting, mural, icon, pop art,</p>

<ul style="list-style-type: none"> ▪ to create sketch books to record their observations and use them to review and revisit ideas ▪ to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] ▪ about great artists, architects and designers in history. <p>(Outcome: Design a tile following the visit to Brick and Tile museum)</p>	<p>fabric and tissue in our artwork to create a jungle scene in Rousseau’s styles refining skills. To recognise the simple style of the work of Rousseau To know that Rousseau loved the natural world and his art reflected jungle/Amazonian themes. To produce colourful art in the style of Rousseau. To improve control and brush stroke techniques that reflects Rousseau’s style.</p>	<p>pastiche, surrealism, water colour, printmaking, sketches, drawings, artwork, prints, illustrations, sculpture, pictorial,</p>
<p>Year 4 Art– Fossil art. Spring 2</p> <ul style="list-style-type: none"> • To create sketch books to record their observations and use them to review and revisit ideas • To improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] • About great artists, architects and designers in history. 	<p>To know and use variety of sketching techniques to create tone, depth and shade. To know and revise some different sketch techniques (shading, hatching, crosshatching, stippling, use of pressure, light and dark) using a pencil. To understand which technique to use for drawing fossils. To experiment with different materials like pencil, charcoal and paint to represent a fossil accurately. To recognise that ideas can be reviewed and revisited at the sketching stage of their design.</p> <p>Outcome – Draw accurate Fossils from pictures taken at Lyme Regis trip using different materials.</p>	<p>Sketching, techniques, style, range, materials, colour, style, type, tone, shade, charcoal, paint</p>
<p>Year 5 - Art: Perspective drawings</p>	<p>Know that objects appear smaller when they closer to the horizon.</p>	<p>Horizon, parallel lines, vanishing point, perspective, one point perspective, two point perspective</p>

<p>Pupils should be taught to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials.</p>	<p>Know that artists use a vanishing point to create perspective. Know how to use this to draw a landscape, including an Anglo-Saxon village.</p>	
<p>Year 6 Art</p> <ul style="list-style-type: none"> • create sketch books to record their observations and use them to review and revisit ideas • improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay] • learn about great artists, architects and designers in history 	<p><u>Monet Painting</u> Know that Claude Monet was a famous French impressionist painter Know that Monet was a keen gardener who enjoyed painting outdoors. He was inspired by light and the natural world Know that impressionism was a style of painting in 19th century France that was about capturing fleeting light and experiences rather than accurate details Know that Monet did not use black but instead used complementary colours such as reddy browns on top of greens to create depth</p> <p><u>Mod Roc Islands (DT link)</u> Know how to use Modroc and cardboard to create an island Know how paint can be used to add detail and texture to 3d sculptures. Know how to plan a 3d sculpture using a 2d design.</p>	<p>Claude Monet, impressionist, impressionism, 19th century France, fleeting light, complementary colours</p>